



Latest
Laws.com
Helping Good People Do Good Things

Bare Acts & Rules

Free Downloadable Formats

Hello Good People !

- Short title. 1. This Act may be called the Gujarat Municipal Laws (Amendment) Act, 1962.
- Amendment of certain provisions of municipal laws. 2. Each of the laws specified in the second column of the Schedule shall be amended in the manner, and to the extent, specified against it in the third column thereof.

SCHEDULE

(See section 2)

Sr. No.	Short title	Extent of Amendment
1	2	3
1.	Bombay District Municipal Act, 1901 (Bom- III of 1901).	In section 56, after clause (kk-vi), the following clause shall be inserted, namely:- “(kk-vii) the promotion of economic and industrial development;”
2.	Bombay District Municipal Act, 1901 (Bom. III of 1901) as in force in the Saurashtra area of the State of Gujarat by virtue of the State of Saurashtra (Application of Central and Bombay Acts) Ordinance, 1948 (Sau. Ord. XXV of 1948).	In section 56, after clause (kk-v), the following clause shall be inserted, namely:- “(kk-vi) the promotion of economic and industrial development;”
3.	Bombay Municipal Boroughs Act, 1925, (Bom. XVIII of 1925);	In section 71, after clause (qq-ii), the following clause shall be inserted, namely:- “(qq-iii) the promotion of economic and industrial development;”
4.	Bombay Municipal Boroughs Act, 1925 (Bom. XVIII of 1925) as in force in the Saurashtra area of the State of Gujarat by virtue of the State of Saurashtra (Application of Central and Bombay Acts) Ordinance, 1948 (Sau. Ord. XXV of 1948); and	In section 71, after clause (q-iv), the following clause shall be inserted, namely:- “(q-v) the promotion of economic and industrial development;”

1

2

3

5. Bombay Municipal Boroughs Act, 1925 (Bom. XVIII of 1925) as in force in the Kutch area of the State of Gujarat by virtue of the Part C, States Laws Act, 1950 (XXX of 1950).

In section 71, after clause (qq), the following clause shall be inserted namely:-

“(qq-i) the promotion of economic and industrial development;”.
